

# CA Spectrum<sup>®</sup>

## TL1 Gateway User Guide

Release 9.3



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## CA Technologies Product References

This document references the following CA Technologies products:

- CA Spectrum® Infrastructure Manager (CA Spectrum)
- CA Spectrum® TL1 Gateway (TL1 Gateway)

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# Contents

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<b>Chapter 1: Getting Started</b>	<b>7</b>
What Is TL1? .....	7
What Is TL1 Gateway? .....	7
What Does TL1 Gateway Include? .....	8
<b>Chapter 2: Installing and Using TL1 Gateway</b>	<b>9</b>
Prerequisites for TL1 Gateway .....	9
Installation Options .....	11
Install on a Non-CA Spectrum Machine .....	11
Setting up Port Numbers .....	13
Creating a TL1 Device Model .....	13
Max Telnet Sessions and Max Logins Per Telnet Attribute Considerations .....	16
TL1 Devices with Autonomous Port .....	19
Pre Login Sequence .....	20
Command on First Logon .....	20
The TL1 AlarmMap .....	20
Format of the AlarmMap .....	23
The tl1map Utility .....	24
AlarmMap Extraction .....	25
Importing an AlarmMap .....	26
Examples of tl1map Usage .....	26
AlertMaps for TL1 .....	29
<b>Chapter 3: Managing TL1 Gateway Daemon</b>	<b>31</b>
TL1 Gateway Daemon .....	31
Start the TL1 Daemon on a CA Spectrum Server .....	31
Start the TL1 Daemon on a Remote Server .....	32
Terminating the TL1 Daemon .....	33
<b>Index</b>	<b>35</b>



# Chapter 1: Getting Started

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This section contains the following topics:

[What Is TL1?](#) (see page 7)

[What Is TL1 Gateway?](#) (see page 7)

[What Does TL1 Gateway Include?](#) (see page 8)

## What Is TL1?

Transaction Language 1 (TL1), occasionally referred to as MML (Man Machine Language), is a widely used protocol in telecommunications management. The TL1 protocol can be used to manage most telecom network elements in North America.

Unlike SNMP, TL1 is a human-machine interface that contains human-readable strings. Also, unlike SNMP, TL1 includes no concept of a MIB. TL1 was originally specified by Bellcore in 1986 and is now maintained by Ericsson.

## What Is TL1 Gateway?

The TL1 Gateway for CA Spectrum translates TL1 events and alarms originating from a TL1 device into CA Spectrum events and alarms. The gateway acts as a mediator between TL1 devices and CA Spectrum.

Each TL1 device is represented by a corresponding device model within CA Spectrum. As a result, you can launch the Enterprise Alarm Manager application for a particular model so that you can check for certain alarm conditions and initiate corrective action. TL1 Gateway also supports TL1 devices that are accessible through proxy devices, also known as Gateway Network Element (GNE) devices.

TL1 Gateway implements the full range of TL1 Condition Types as specified by Telcordia. Telcordia has been acquired by Ericsson. Multiple websites provide lists of current network element and transport surveillance messages.

## What Does TL1 Gateway Include?

TL1 Gateway for CA Spectrum provides the following components:

- TL1-specific inference handlers that plug into a SpectroSERVER.
- A daemon (TL1d) that handles communication between the TL1 devices and the SpectroSERVER.
- A model type (Gen\_TL1\_Dev) for generic TL1 devices.
- A utility (tl1map) to manage TL1 AlarmMaps.

# Chapter 2: Installing and Using TL1 Gateway

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This section contains the following topics:

- [Prerequisites for TL1 Gateway](#) (see page 9)
- [Installation Options](#) (see page 11)
- [Install on a Non-CA Spectrum Machine](#) (see page 11)
- [Setting up Port Numbers](#) (see page 13)
- [Creating a TL1 Device Model](#) (see page 13)
- [TL1 Devices with Autonomous Port](#) (see page 19)
- [Pre Login Sequence](#) (see page 20)
- [Command on First Logon](#) (see page 20)
- [The TL1 AlarmMap](#) (see page 20)

## Prerequisites for TL1 Gateway

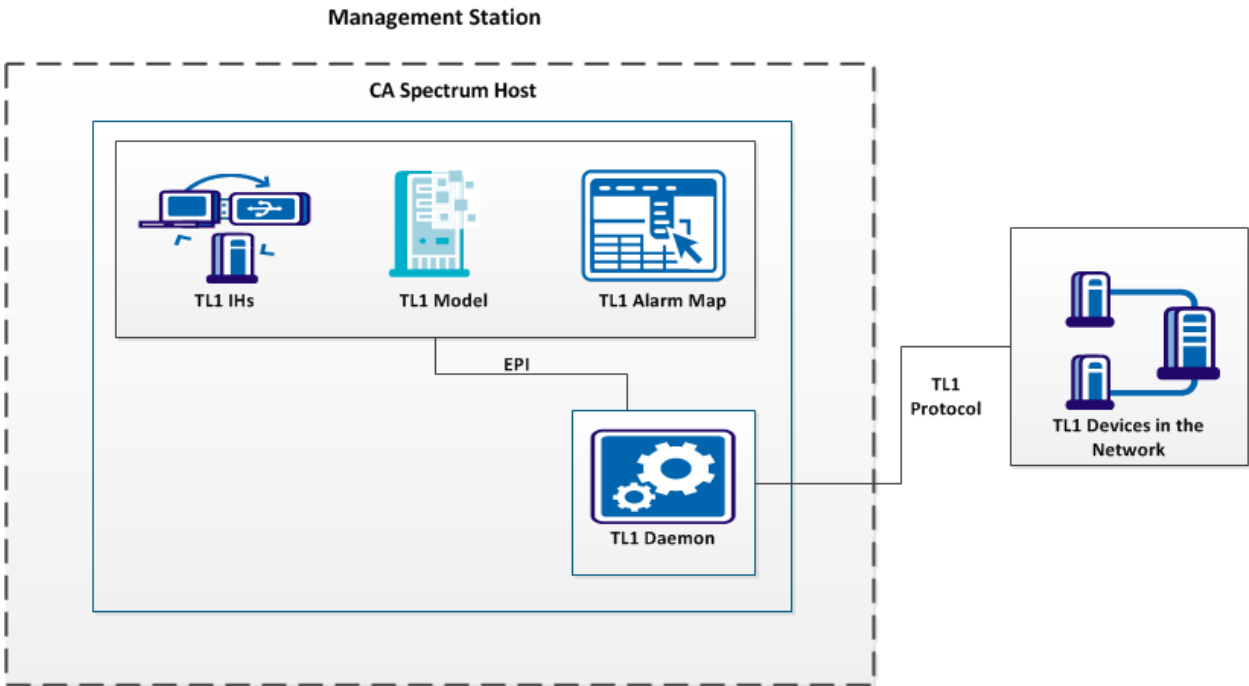
TL1 Gateway is designed such that it can either be run on the same machine CA Spectrum is running on, or on a separate machine. Diagrams illustrating both installation models are provided on the subsequent pages. Running TL1 Gateway on a separate machine is recommended if any of the following conditions apply:

- The CA Spectrum machine hosts a SpectroSERVER that has a high workload.
- The CA Spectrum machine is short on resources like CPU and RAM.
- The CA Spectrum machine is also used by applications other than CA Spectrum.
- A high volume of TL1 traffic has to be processed.

**Note:** TL1 Gateway does not support IPv6.

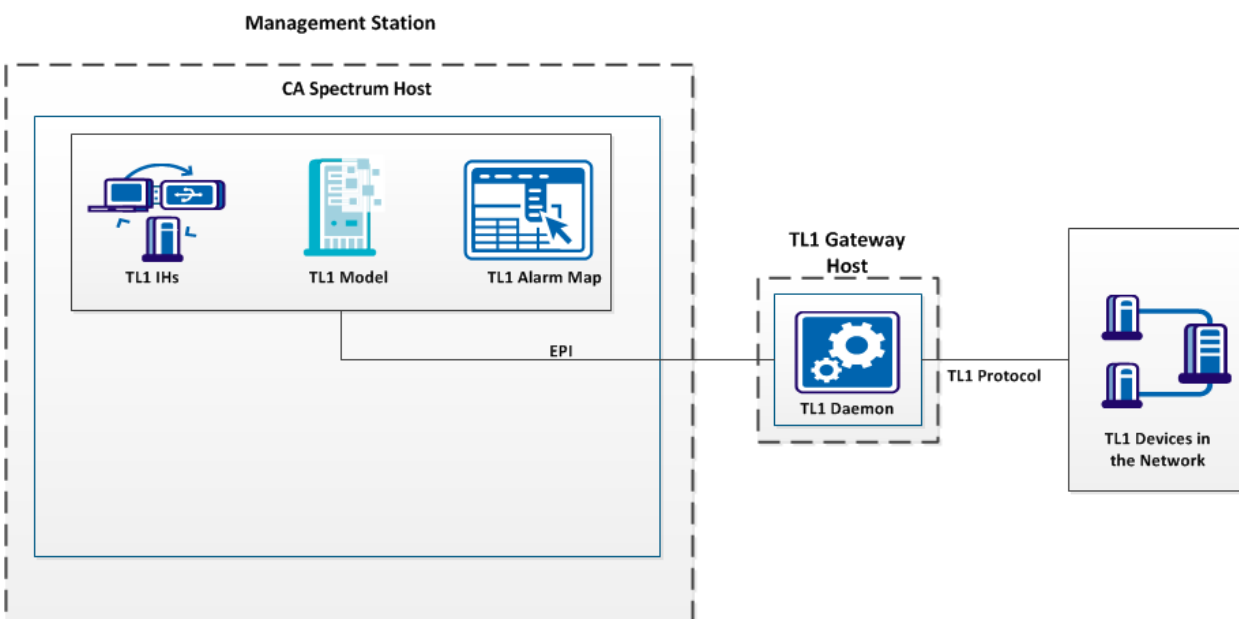
The following diagram shows an example of a TL1 Gateway installed on CA Spectrum host:

### TL1 Gateway Installed on CA Spectrum Host



The following diagram shows an example of a TL1 Gateway installed on a remote host:

### TL1 Gateway Installed on a Remote Host



## Installation Options

If your configuration requires TL1 Gateway to be run on the same machine CA Spectrum is running on, then the gateway has already been installed during the major CA Spectrum installation. In this case, all required TL1 Gateway components can be found in a subdirectory called TL1Apps, which is located in your top-level CA Spectrum directory. The TL1 Apps directory contains the following files:

- TL1d -- the gateway daemon
- tl1map -- the AlarmMap utility

## Install on a Non-CA Spectrum Machine

In some cases, where a certain level of performance is needed, it is preferable to install the TL1 daemon component on a separate server that is dedicated to TL1 message processing. The instructions vary slightly depending on the platform you are using. In either case, you must find and run the self-extracting installer file on the CA Spectrum application DVD.

The installer launches a series of dialogs that prompt you to supply the following information:

- confirmation of the license agreement
- the extraction key
- installation target area

**Note:** Regardless of the platform on which CA Spectrum is running (Solaris or Windows), the TL1 daemon component can be installed and operated. For example, you can run CA Spectrum on a Solaris server, while the TL1 daemon is hosted by a Windows server. Such a heterogeneous TL1 Gateway configuration is fully supported.

### Follow these steps on Windows:

1. Navigate to the TL1GW folder on the CA Spectrum application DVD.
2. Run the tl1inst.exe program.
3. Copy the resulting files (listed below) to the proper locations on the NT machine:
  - TL1d.exe
  - tl1map.exe
  - orb.dll
  - orb\_p.dll

Copy the executables TL1d.exe and tl1map.exe to the preferred locations. Copy the DLL files to the system area that is used for third-party DLL files.

### Follow these steps on Solaris:

1. Navigate to the TL1GW directory on the CA Spectrum DVD.
2. Run the tl1inst.bin program.
3. Copy the following resulting files to the proper locations on the Solaris server:
  - TL1d
  - tl1map
  - liborb.so

Copy the executables TL1d and tl1map to the preferred locations. Copy the shared library liborb.so to the preferred system area for third-party libraries: /usr/lib.

**Note:** If you are using a location other than /usr/lib, update the environment variable LD\_LIBRARY\_PATH to include that location.

## Setting up Port Numbers

When you create a TL1 device model, specify the two port numbers that are described below. Before you assign any port numbers, first check the local system administration or security policies.

### TL1 Gateway Port

Used for communication between the TL1 daemon (TL1d) and the SpectroSERVER. At model creation, a default port number of 64222 is supplied. When choosing a different port number, we urge you not to use Port 65535. Ask a system administrator to find a port number in the dynamic/private range 49152 to 65534.

The TL1 Gateway port number can be specified as a command line argument when launching TL1d; otherwise, the default of 64222 is assumed.

### TL1 Device Port

Used for communication between the physical TL1 device and the TL1 daemon. Check with the network administrator for the port number to use; it depends on device configuration. It is likely to be a port number specified in the IANA standard document. check the “Registered Port Numbers” section. Likely candidates are: 2361, 3081, 3082, 3083. IANA port assignments are available on the Internet.

Supply the TL1 port number in the model creation dialog.

## Creating a TL1 Device Model

Like any other CA Spectrum device models, TL1 device models can be created interactively using OneClick, but they are not currently modeled through Discovery.

### Follow these steps:

1. From any OneClick Topology view, select the Model by Type button.

The Select Model Type dialog opens.

2. Select Gen\_TL1\_Dev to model a generic TL1 device and click OK.

The Create Model Type dialog opens.

The screenshot shows a dialog box titled "Create Model Of Type Gen\_TL1\_Dev - SP...". It contains the following fields and values:

Name	DemoTL1
TL1 Gateway Address	138.42.249.100
TL1 Gateway Port	64222
TL1 Device Address	138.42.248.96
TL1 Device Port	3081
Max Telnet Sessions	1
Max Logins Per Telnet	1
TID	TITAN5500
User Name	USER_1
Password	USER_1
Security String	
Poll Interval (sec)	60
Log Ratio	0

Buttons: OK, Cancel

3. Complete the following fields to properly configure the TL1 device model:

**Model Name**

Specifies a unique name for this model.

**TL1 Gateway Address**

Specifies the IP address of the server that hosts the TL1 daemon (TL1d).

**TL1 Gateway Port**

Specifies the port number used for communication between the TL1 daemon and CA Spectrum.

**Default:** 64222

**TL1 Device Address**

Specifies the IP address of the TL1 device.

**Note:** In some cases this address is the IP address of a dedicated TL1 device that acts as a proxy for all the other TL1 devices in the network.

**TL1 Device Port**

Specifies the port number where the TL1 device agent is listening (also known as the "craft" port).

**Max Telnet Sessions**

Specifies the total number of Telnet sessions TL1 Gateway can make to Gateway Network Element (GNE).

**Default:** 1

**Max Logins Per Telnet**

Specifies the number of logins that are permitted to be active simultaneously per telnet session. This depends on the GNE.

**TID**

Specifies the “Target ID” for the TL1 device. This parameter is part of the TL1 addressing concept, and it is required to uniquely identify the device. The TID is most often a predefined alphanumeric string. Obtain it from the local network administrator.

**User Name**

Specifies the User Id for the maintenance user, as configured in the TL1 device.

**Password**

Specifies the password for the maintenance user.

**Security String**

Prevents selected users from viewing this model.

**Poll Interval (sec)**

Specifies the frequency at which this device is polled for status updates. Change the value as needed to increase or decrease the polling interval.

**Default:** 60 (300 for some model types)

**Note:** If you increase the time between polling intervals, less bandwidth is required for management traffic. However, you receive device status updates less frequently. We recommend using the default polling interval for critical devices and using 600 seconds for less important devices.

**Log Ratio**

Defines how many times CA Spectrum polls devices for updates before logging the results.

**Default:** 10 (CA Spectrum logs the polling results after it polls the device every 10th time)

**Note:** No entries or adjustments to the defaults are required for the remaining fields. For more information about settings on the previous fields, see the *Administrator Guide*.

4. Click OK.

A TL1 device model icon is displayed.

**More information:**

[Max Telnet Sessions and Max Logins Per Telnet Attribute Considerations](#) (see page 16)

## Max Telnet Sessions and Max Logins Per Telnet Attribute Considerations

### Max Telnet Sessions

The Max Telnet Sessions field enables you to specify the total number of telnet sessions that TL1 Gateway can make to Gateway Network Element (GNE). Default is 1.

TL1 devices exist in a ring or group. The Gateway Network Element acts as a go between the rest of the network and the TL1 devices within the ring. Therefore, CA Spectrum makes a telnet connection to the GNE.

This will vary with hardware maximum device specifications. CA Spectrum may use as many sessions as the Max Telnet Sessions value has been set to allow. You may want to specify Max Telnet Sessions to one less than the hardware maximum in order to leave one available for the Network Administrator, but it is not required.

For any given ring, the number of telnet sessions used is the highest Max Telnet Sessions value among all the Gen\_TL1\_Dev models that are associated with that ring. So, if you have 10 devices modeled for a single ring, if all the Max Telnet Sessions values are 1, then the TL1 daemon (TL1d) will use at most one telnet session when communicating with all the devices on that ring. If nine of the models have a Max Telnet Sessions value of 1 and one of the models has a Max Telnet Sessions value of 4, then the TL1d may use up to four concurrent telnet sessions when communicating with ANY of the devices on that ring.

The recommended usage for Max Telnet Sessions is to set it to the desired value on the Gen\_TL1\_Dev model which represents the TL1 proxy device, and to leave the value at it's default for other Gen\_TL1\_Dev models. That way, if you want to change the value, you only have to change it on one model.

### Max Logins Per Telnet

The Max Logins Per Telnet field enables you to enter the number of logins that are permitted to be active simultaneously per telnet session. This depends on the GNE. Some authorize one active login at a time, others allocate more.

As with Max Telnet Session, when two or more devices from the same ring are modeled, the TL1 daemon (TL1d) uses the highest Max Logins Per Telnet value among all the Gen\_TL1-Dev models that are associated with that ring.

The recommended usage for Max Logins Per Telnet is to set it to the desired value on the Gen\_TL1\_Dev model which represents the TL1 proxy device, and to leave the value at its default for other Gen\_TL1\_Dev models. That way, if you want to change the value, you only have to change it on one model.

## Important Processing Information for Max Telnet Sessions and Max Logins Per Telnet

It is important to understand the difference between having a value for Max Logins Per Telnet of 1 versus a value greater than 1.

### When Max Logins Per Telnet Equals 1

When Max Logins Per Telnet equals one, the telnet connections are time-shared. Therefore, polls cannot occur simultaneously, but instead are carried out in sequence. The maximum number of devices manageable is dependent primarily on the polling interval and the value of Max Telnet Sessions. Congestion and slow device response can adversely affect CA Spectrum's management of the devices.

### When Max Logins Per Telnet Is Greater Than 1

When Max Logins Per Telnet is greater than one, polls can occur simultaneously. The maximum number of devices manageable is a hard limit of Max Telnet Sessions multiplied with Max Logins Per Telnet. Therefore, congestion and slow device response has less impact on CA Spectrum's ability to properly manage the devices.

The TL1 daemon (TL1d) will communicate with TL1 devices over shared telnet sessions. That is, if you have say, 10 TL1 devices on a single TL1 ring, TL1 Gateway can send ping requests to and receive messages from all 10 devices over a single telnet connection.

The TL1 daemon (TL1d) can also have several concurrent telnet sessions open to the same TL1 ring. So, TL1 Gateway could be using 3 telnet sessions open at the same time to communicate with 10 TL1 devices on a single ring.

### Congestion Considerations

Because communication is shared over the connections, congestion can occur. The amount of congestion is determined by:

- Number of concurrent telnet sessions available to TL1 Gateway for use to the TL1 ring in question
- Number of TL1 devices on the ring that are managed in CA Spectrum
- Polling interval of the TL1 models
- Frequency of alerts sent to TL1 Gateway from the TL1 devices
- Time delay in the TL1 devices responding to commands from TL1 Gateway

If congestion over the telnet session is bad enough, ping requests sent by the SpectroSERVER will not return in time, and the TL1 models will sporadically go into a contact lost state.

If the network congestion is caused by too many alerts from the TL1 devices, a solution might be to specify an autonomous port for the devices.

If Max Logins Per Telnet equals one, the following two solutions are available:

- Increase the polling interval of the TL1 models -- the devices will be polled less often causing less congestion, resulting in better performance.
- Increase the telnet sessions to TL1 devices ratio, by either increasing the number of concurrent telnet sessions the TL1d may use, or by decreasing the number of TL1 devices on the ring.

### Upgrade Considerations

Of particular importance to customers who are upgrading:

- Due to the overhead caused by the new functionality, we have increased the default value for the DCM Timeout attribute (0x110c4) from 3000 to 5000. However, if the customer is upgrading, this change will not be made because the Timeout attribute has the 'Preserve Value' flag set.
- If the DMC timeout value is left at 3000, the ping requests sent by the SpectroSERVER will probably timeout sporadically. After upgrading, customers should change the Timeout value for all Gen\_TL1\_Dev models that they have currently modeled to be 2000 milliseconds higher than their current value. Likewise, they should also increase the Gen\_TL1\_Dev model type default value for Timeout by 2000 milliseconds.

## TL1 Devices with Autonomous Port

Some TL1 devices support command ports only and have a port dedicated to autonomous messages. TL1 Gateway supports this option.

To use it, highlight the TL1 device icon and select the Information tab in the Component Detail view. The TL1 Autonomous Port can be set in the TL1 Device Information section.

The screenshot displays the SPECTRUM OneClick interface. On the left is the Navigation pane with a tree view showing the hierarchy: My SPECTRUM > Configuration Manager > user10-pc (0x3840...) > Universe (2) > DemoTL1 Gen\_TL1\_Dev. The main content area is divided into three sections:

- Contents:** Universe of type Universe. It shows a 3D visualization with a green cube labeled 'TL1' and a label 'DemoTL1 Gen\_TL1\_Dev'.
- Component Detail:** DemoTL1 of type Gen\_TL1\_Dev. The 'Information' tab is active, showing a list of configuration parameters under 'TL1 Device Information':
 

Parameter	Value	Action
TL1 Gateway Address	138.42.249.100	<a href="#">set</a>
TL1 Gateway Port	64222	<a href="#">set</a>
TL1 Device Address	138.42.248.96	<a href="#">set</a>
TL1 Device Port	3081	<a href="#">set</a>
TL1 Autonomous Port	<input type="text" value="3082"/>	
Command on First Logon		<a href="#">set</a>
- TL1 Device Information (Right Column):**
  - Max Telnet Sessions: 1 [set](#)
  - Max Logins Per Telnet: 1 [set](#)
  - TID: TITANS500 [set](#)
  - User Name: USER\_1 [set](#)
  - Password: USER\_1 [set](#)
  - Pre Login Sequence: [set](#)

The status bar at the bottom indicates the user is logged in as 'astoja10' on 'stoja10-pc' and provides a [Change Password](#) link.

## Pre Login Sequence

Before logging into a TL1 device, the TL1 daemon can send a few characters to the device to wake up the telnet session. These characters are stored in the Pre Login Sequence attribute. The default is a single newline character.

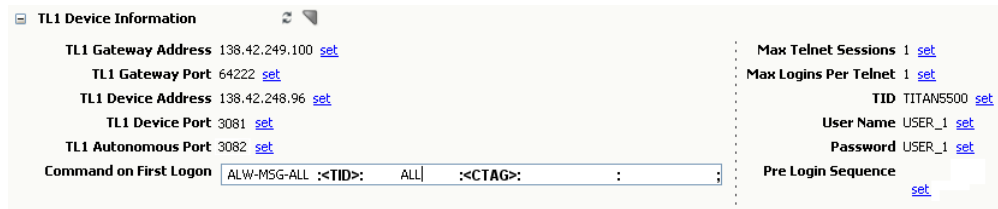
For some cases, multiple newlines may be more appropriate. To change the Pre Login Sequence, highlight the TL1 device icon and select the Information tab in the Component Detail view. The Pre Login Sequence can be set in the TL1 Device Information section.

## Command on First Logon

The value that appears in the Command on First Logon field is issued to the device the first time you log into that device. In the image shown below, the ALW-MSG-ALL command enables the device to send alerts to the TL1 Gateway. Note that some devices do not send alerts automatically. The gateway can then relay the alerts to CA Spectrum as it receives them.

You can customize the Command on First Logon for any command that requires customization. CA Spectrum automatically replaces the <TID> and <CTAG> values. The <TID> value uses the TID value that you specified in the Create Model Type dialog. The <CTAG> value is automatically generated by the TL1 Gateway for proper communication.

The following image shows an example of the Command on First Logon field in the TL1 Device Information subview.



## The TL1 AlarmMap

The TL1 Gateway AlarmMap is an internal mapping of TL1 events and alarms to CA Spectrum alerts. The AlarmMap is used by the TL1 daemon to determine whether an incoming TL1 event or alarm will be discarded or be converted to an alert code and forwarded to CA Spectrum. Thus the AlarmMap functions as a filter to discard unnecessary TL1 events or alarms.

Another mapping file is also required to support the AlarmMap. The alert code that is specified in the TL1 AlarmMap is processed by a corresponding AlertMap file on the SpectroSERVER. If the AlertMap file is missing, TL1 alerts are not properly mapped to events. For more information, see [AlertMaps for TL1](#) (see page 29).

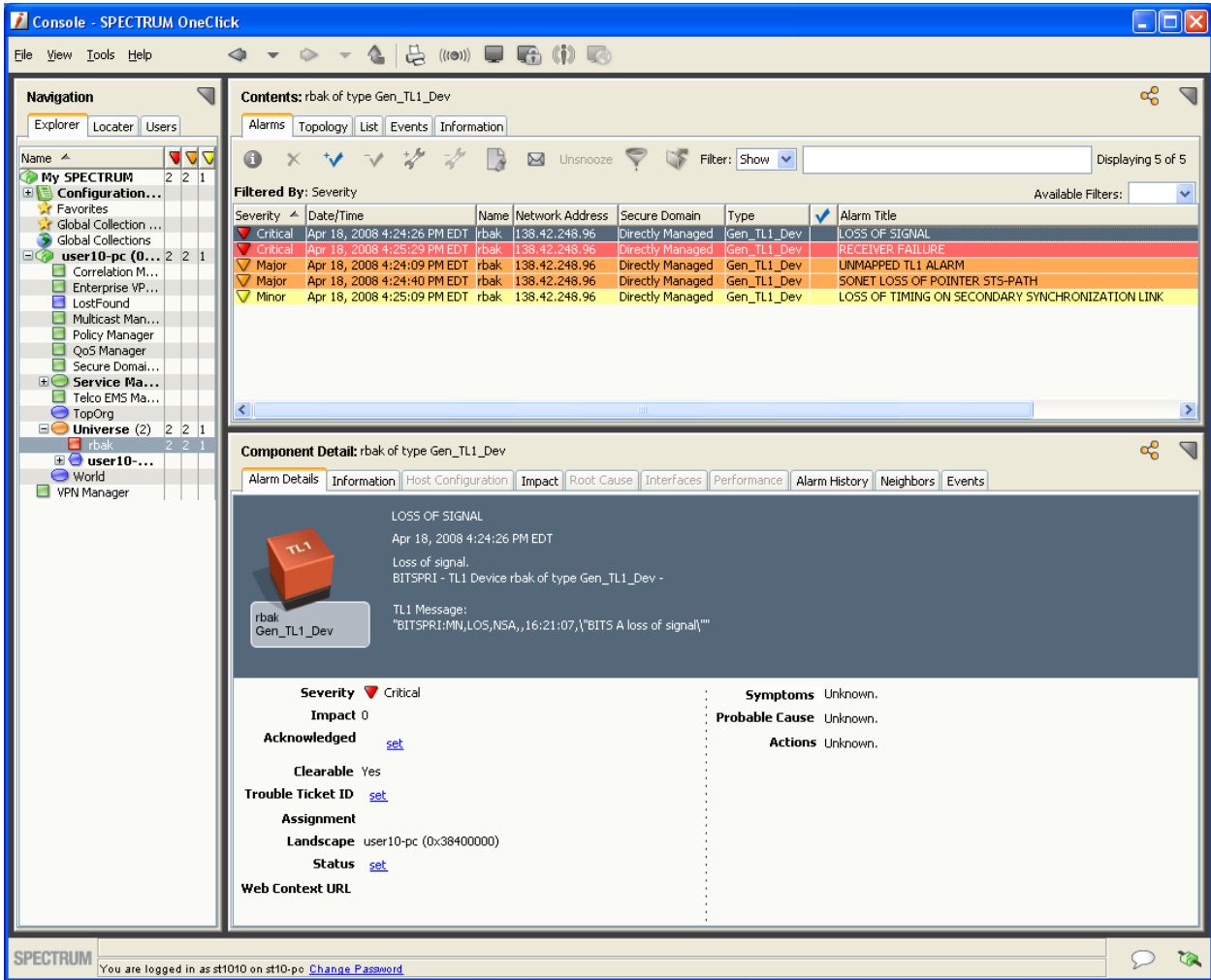
An AlarmMap usually includes a default entry, which is used for any TL1 events or alarms that lack a specific mapping. That is, all unmapped TL1 events/alarms result in the same CA Spectrum alert that is specified in the default entry.

TL1 alarms are displayed in the following image:

The screenshot shows the CA Spectrum interface. The top panel, titled 'Contents: Universe of type Universe', displays a 3D map with a red cube labeled 'TL1' and a pin for 'user10-pc.ca.com VNM'. The bottom panel, titled 'Component Detail: rbak of type Gen\_TL1\_Dev', displays a table of 5 filtered alarms. The table columns are: Date/Time, N..., Network Add..., Secure Domain, Type, and Alarm Title. The table is filtered by Severity.

Severity	Date/Time	N...	Network Add...	Secure Domain	Type	Alarm Title
Critical	Apr 18, 2008 4:23:19 PM EDT	rbak	138.42.248.96	Directly Managed	Gen_TL1_Dev	LOSS OF SIGNAL
Major	Apr 18, 2008 4:22:23 PM EDT	rbak	138.42.248.96	Directly Managed	Gen_TL1_Dev	WORKING FACILITY/EQUIPMENT FORCED TO SWITCH PROTECTION UNIT
Major	Apr 18, 2008 4:22:39 PM EDT	rbak	138.42.248.96	Directly Managed	Gen_TL1_Dev	UNMAPPED TL1 ALARM
Major	Apr 18, 2008 4:23:13 PM EDT	rbak	138.42.248.96	Directly Managed	Gen_TL1_Dev	SONET REMOTE FAILURE INDICATION - STS PATH
Minor	Apr 18, 2008 4:22:43 PM EDT	rbak	138.42.248.96	Directly Managed	Gen_TL1_Dev	MANUAL SYNCHRONIZATION SWITCH TO SECONDARY REFERENCE

TL1 details per alarms are displayed in the following image:



## Format of the AlarmMap

The AlarmMap is a sequence of records, each comprising the following five comma-separated fields:

`<type>,<condition>,<alert-code>,<clr-alert-code>,<process>`

### **<type>**

A text string specifying the entry type as either “ALM” (for alarm) or “EVT” (for event).

### **<condition>**

A text string identifying a TL1 condition type (TL1 alarms) as specified in the Telcordia standards document GR-833-CORE. If this string is blank, or empty, the record serves as the default entry for the AlarmMap. If the string ends in a hyphen (e.g., OGCCS-), all conditions that start with that string are mapped by this entry. It resembles a “wildcard.”

### **<alert-code>**

A hexadecimal literal with a leading “0x” that specifies the alert code to be used by CA Spectrum for this TL1 event/alarm.

### **<clr-alert-code>**

A hexadecimal literal with a leading “0x” that specifies the code that CA Spectrum uses to clear the TL1 event/alarm.

### **<process>**

Is a boolean value (TRUE or FALSE) that specifies whether the event/alarm is processed. If TRUE, an alert is generated for CA Spectrum. If FALSE, the incoming TL1 event/alarm is discarded and nothing is forwarded to CA Spectrum.

The following is an example of an AlarmMap:

```
ALM,                ,0x3d50001 ,0x3d50002 ,TRUE <----- DEFAULT
ALM,LINETERM       ,0x3d500f3 ,0x3d500f4 ,TRUE
ALM,ECOI           ,0x3d501b9 ,0x3d501ba ,TRUE
ALM,SLOR           ,0x3d501c9 ,0x3d501ca ,TRUE
EVT,NTYDGSP        ,0x3d5009d ,0x3d5009e ,TRUE
```

The commas can be surrounded by spaces. Everything after the <process> field and a space is treated as comment for better readability.

The contents of the AlarmMap are critical to the performance of TL1 Gateway. Configure the AlarmMap such that only those TL1 alarms in which you are interested are processed. In other words, verify that the <process> value is set to FALSE for all TL1 alarms that you do not want to generate a CA Spectrum alert.

Be aware that if an “unwanted” TL1 event/alarm does not appear in the map, it is still processed through the default mapping, assuming that the map has a default entry. To prevent this extra processing, you can take one of the following steps:

- Include all unwanted TL1 events/alarms in the map with their <process> values set to FALSE.
- Remove the default entry.

## The tl1map Utility

TL1 Gateway includes a command-line tool called tl1map that lets you inspect the AlarmMap and perform either of the following two operations:

- Extract an AlarmMap from either a TL1 device model or from the TL1 device model type (Gen\_TL1\_Dev).
- Import an AlarmMap in the form of a text file either to a TL1 device model or to the Gen\_TL1\_Dev model type.

The tl1map tool is located in your top-level CA Spectrum directory's TL1Apps subdirectory. You can run tl1map either from the shell command line or from within scripts (if you need to perform more complicated AlarmMap manipulations). In either case, tl1map is a SpectroSERVER client, so SpectroSERVER must be up and running.

**Note:** The tl1map utility is dedicated to models/model types of the Gen\_TL1\_Dev hierarchy only. It is not intended to be used with any other models/model types and could cause potential data corruption if not used properly.

### Syntax

```
.tl1map {load | dump} -f mfile {-t | -m} handle [host]
```

#### dump

Extracts the internal AlarmMap in text format and saves it to the file specified by the -f option, in text format.

#### load

Processes the input file specified by the -f option and writes an AlarmMap to the corresponding attribute.

**-f mfile**

Indicates that the next entry will provide the name of a particular map file (mfile). In load mode, the supplied input file is expected to have AlarmMap syntax, and it will be converted into an internal TL1 AlarmMap object. When in dump mode, the contents of the already existing, internal AlarmMap will be extracted, formatted, and written to the specified mfile. This file is then suitable for visual inspection and processing by a text editor, so it can be changed, and re-imported using the load option.

**-t**

Specifies that the handle provided will be the model type handle of the TL1 device model type.

**-m**

Specifies that the handle provided will be the model handle of a TL1 device model.

**handle**

Specifies the handle of either the TL1 device model type (if the -t flag is used) or the TL1 device model (if the -m flag is used).

**Limits:** Hexadecimal format

**host**

The name of the CA Spectrum host. This is only needed when accessing a remote host, or if the Unix hostname command reports a mixed-case name, while the “true” host name was advertised in lower-case format. In any case, tl1map should be run on the local host.

**Note:** The -f, -t, and -m -f options can appear in any order.

## AlarmMap Extraction

If tl1map is invoked with the dump option, it will read the current AlarmMap attribute value from either a model (-m option), or a model-type (-t option), convert it into a human-readable format, and write it to the file specified by the -f option. That file will also contain an informational header, which includes things like model name, model type name, model handle, model type handle, host name, and the current time stamp (based on the machine where the utility was invoked). The header is formatted as a comment, so it will not affect any subsequent import operation using this machine-generated file.

Typically, you would examine this AlarmMap file with a text editor, make any desired modifications, and then import the file again by invoking tl1map with the load option.

**Note:** The entries in the output file are in no particular order. If you wish to compare two different AlarmMaps, you need to do the following:

- Strip off the comment header.
- Sort the files.
- Perform the actual comparison.

## Importing an AlarmMap

To import an AlarmMap under any of the following scenarios, use the `tl1map` utility with the `load` option:

- Creating an initial AlarmMap based on documents from a TL1 device vendor or on TL1 standards documents.
- Extracting a previously stored AlarmMap, applying some changes, and importing the changed version again.
- Extracting the AlarmMap from one model/model type, and importing it to another model/model type (possibly on another host)

When importing an initial AlarmMap from a file, you have to make sure that the file conforms with the format specifications for AlarmMap files.

The `tl1map` utility will display limited diagnostic messages if it encounters illegal entries in the AlarmMap file. If there were any errors, no data will be written to the model/model type attribute.

## Examples of `tl1map` Usage

The following examples illustrate how the `tl1map` utility might be used to perform various specific tasks. Note that the examples use `/dev/stdin` and `/dev/stdout`. Since these are not available on NT, you would therefore use intermediate files instead of Unix-style pipes.

### To import an AlarmMap to model `0x146007`

```
tl1map load -f custom.amap -m 0x146007
```

**To export the AlarmMap to a file**

Exporting the AlarmMap to a file enables it to be modified. The modified file can be reloaded/imported.

```
tllmap dump -f exp.amap -t 0x4010000
```

...then, after you edit and save exp.amap ...

```
tllmap load -f exp.amap -t 0x4010000
```

**To copy the AlarmMap from one model to another**

```
tllmap dump -m0x1503fcc -f/dev/stdout |
```

```
tllmap load -m0x1504003 -f/dev/stdin
```

**To delete the “LINETERM” entry from the AlarmMap**

```
tllmap dump -m0x1504003 -f/dev/stdout |
```

```
sed '/LINETERM/d' |
```

```
tllmap load -m0x1504003 -f/dev/stdin
```

**To copy a model-based map from one host to a model type-based map on another host:**

```
tllmap dump -m0x1504003 -f/dev/stdout hosta |
```

```
tllmap load -t0x25040cc -f/dev/stdin hostb
```

The following example shows a shell script that could be used to implement a simple AlarmMap editor:

```
#!/bin/ksh
#
# A simple AlarmMap editor
#
# Syntax:  tlledit { -m | -f } handle [ host ]
#

# Your favorite text editor
if [[ -z $EDITOR ]]; then
EDITOR=vi
fi

# Generate a unique, temp file name
MF=`date '+%Y%m%d%H%M%S.almap'`

# Dump the AlarmMap to that temp file
tllmap dump -f $MF $*

# Make a backup copy
cp $MF $MF.orig

# Invoke your favorite editor on that file
$EDITOR $MF

# If there are no changes, remove temp mapfiles & exit
diff $MF $MF.orig > /dev/null && rm -rf $MF $MF.orig && exit

# If there were changes, load them into the attribute
tllmap load -f $MF $*
```

## AlertMaps for TL1

The TL1 AlarmMap converts a TL1 autonomous message into an alert (not an event) that is processed by CA Spectrum. CA Spectrum handles these alerts similarly to SNMP traps. Configure the AlertMap with the alert code that is specified in the TL1 Alarm Map.

**Note:** The alert code that is specified in the AlertMap is a decimal number rather than an SNMP trap OID.

Each alert from the TL1 Gateway offers the following standard, unchangeable varbinds:

- Varbind 1: AID
- Varbind 2: Severity
- Varbind 3: Condition
- Varbind 4: Alarm Message
- Varbind 5: Alert Code (as specified in the TL1 AlarmMap)

The AlertMap must map these alert variables to event variables, one for one.

A supported entry in the AlertMap resembles the following syntax:

```
64352257 0x3d5f001 1(1,0) 2(2,0) 3(3,0) 4(4,0) 5(5,0)
```

The above entry maps alert code 64352257 (0x3d5f001 in decimal) to event code 0x3d5f001, and copies each of the five alert variables to the event.

For more information about the AlertMap, EventDisp, CsEvFormat, and CsPCause files, see the *Event Configuration User Guide*.



# Chapter 3: Managing TL1 Gateway Daemon

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This section contains the following topics:

[TL1 Gateway Daemon](#) (see page 31)

[Start the TL1 Daemon on a CA Spectrum Server](#) (see page 31)

[Start the TL1 Daemon on a Remote Server](#) (see page 32)

[Terminating the TL1 Daemon](#) (see page 33)

## TL1 Gateway Daemon

A TL1 Gateway daemon (TL1d) must be up and running in order to translate alarms from the modeled TL1 device into CA Spectrum events and alarms. The daemon is located in your top-level CA Spectrum directory's TL1Apps subdirectory. It has the following syntax:

```
TL1d [-p gw-port]
```

### **-p gw-port**

Specifies that a TL1 Gateway port (gw-port) other than the one specified at model creation will be designated for communication between the daemon and SpectroSERVER.

**Default:** 64222

**Note:** CA recommends that you *not* use the value 65535, as it is likely to conflict with other applications.

## Start the TL1 Daemon on a CA Spectrum Server

Start the TL1 daemon to start handling alarms from TL1 devices.

This procedure varies only slightly (see Step 3) for the Solaris and Windows platforms.

### **Follow these steps:**

1. Launch a command shell window.
2. Navigate to the TL1Apps subdirectory in your top-level CA Spectrum directory.

3. Enter one of the following commands:

TL1d ( or ./TL1d on Solaris)

or, if you want to use a different gateway port...

TL1d ( or ./TL1d on Solaris) -p <your-gw-port number>

As soon as you see “@(#)” followed by the actual port number, the daemon is running. You can minimize the command shell window.

## Start the TL1 Daemon on a Remote Server

This procedure is described separately for NT and Solaris below. In either case, you need to know the IP address of the server that hosts the CORBA osagent in your environment. This server is most likely the same computer where CA Spectrum is running.

Take a few steps to start the TL1 Daemon on a remote server on Windows.

### Follow these steps:

1. Launch a command shell window.
2. Navigate to the directory where your TL1d.exe file resides.
3. Enter one of the following commands:

TL1d

Or, to use a different gateway port, enter the following command:

TL1d -p <your-gw-port number>

As soon as you see “@(#)” followed by the actual port number, the daemon is running. You can minimize the command shell window.

Take a few steps to start the TL1 Daemon on a remote server on Solaris.

### Follow these steps:

1. Launch a command shell window.
2. Navigate to the directory where your TL1d file resides.
3. Enter one of the following commands:

./TL1d

Or, to use a different gateway port, enter the following command:

./TL1d -p <your-gw-port number>

As soon as you see “@(#)” followed by the actual port number, the daemon is running. You can minimize the command shell window.

## Terminating the TL1 Daemon

The specific command or procedure for gracefully terminating the TL1 daemon depends on the platform the daemon is running on.

- On Solaris, use either the kill command or Control-C.
- On NT, bring up the Task Manager, select the TL1d process, and then terminate it.



# Index

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## A

- AlarmMap
  - defined • 20
  - examples • 26
  - extraction • 25
  - format • 23
  - importing • 26
  - usage • 26
  - utility • 24
- AlertMap • 20, 29
- autonomous port • 19

## C

- Command on First Logon • 20
- congestion considerations • 17
- CTAG • 20

## G

- Gateway Network Element • 7

## I

- installing
  - NT • 11
  - Solaris • 11
- IPv6 • 9

## M

- Max Logins Per Telnet • 16
  - processing considerations • 17
- Max Telnet Sessions • 16
  - processing considerations • 17

## P

- port numbers
  - setting • 13
  - TL1 Device Port • 13
  - TL1 Gateway Port • 13
- Pre Login Sequence • 20
- proxy devices • 7

## T

- telecom network elements
  - manage • 7

- telecommunications management • 7

### TL1

- alarm details • 20
- AlarmMap • 20
- alarms • 7, 20
- defined • 7
- devices • 7
- events • 7
- TL1 daemon
  - starting CA Spectrum machine • 31
  - starting remote machine • 32
  - terminating • 33
- TL1 device model
  - creating • 13
- TL1 Gateway • 7
  - installation options • 11
  - installed on CA Spectrum host • 9
  - installed on remote host • 9
  - prerequisites • 9
- TL1 Gateway daemon • 31
  - managing • 31
- TL1Apps directory • 11
  - TID • 20
  - tl1map • 24
- tl1map • 24
- tl1map utility • 24